

## SECTION 4.8 NEWTON'S METHOD

1. Newton's Method is an iterative rule for finding roots.

**Given:**  $F(x)$

**Want:**  $a$  so that  $F(a) = 0$

**Guess:**  $x_0$  close to  $a$

**Plug in and Repeat:**

2. Let  $F(x) = x^2 - 2$ .

(a) Using elementary algebra, find  $a$  such that  $F(a) = 0$ . (Find  $a$  exactly and find a decimal approximation with at least 9 decimal places.)

(b) Find a formula for  $x_{k+1}$ . Simplify it.

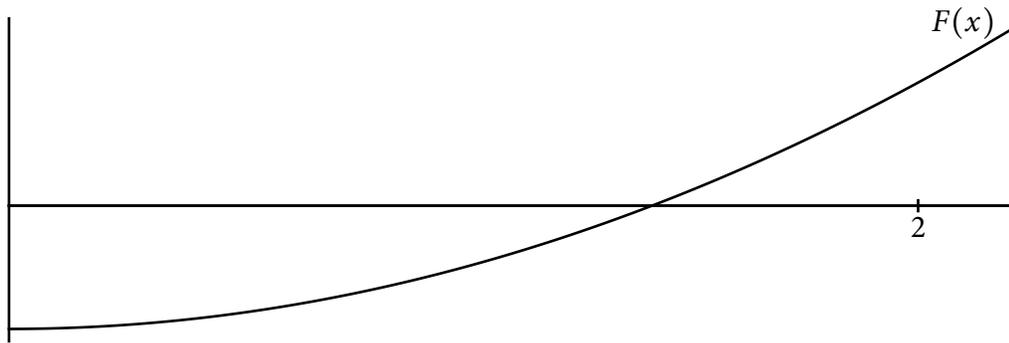
(c) Using an initial guess of  $x_0 = 2$ , complete 4 iterations of Newton's method to find  $x_4$  and compare your answer to the one in part (a).

3. This page is intended to illustrate *how* Newton's Method works and *why* it has the formula it does.

Again, consider the function  $F(x) = x^2 - 2$ .

(a) Find the linearization  $L(x)$  of  $F(x)$  at  $x = 2$ . Leave your answer in point-slope form.

(b) I've graphed  $F(x)$  for you below. Mark where  $\sqrt{2}$  is on this diagram and add to this diagram the graph of  $L(x)$ .



(c) Find the number  $x_1$  such that  $L(x_1) = 0$ .

(d) In the diagram above, label the point  $x_1$  on the  $x$ -axis.

(e) Let's do it again! Find the linearization  $L(x)$  of  $F(x)$  at  $x = x_1$ .

(f) Add the graph of this new linearization to your diagram on the first page.

(g) Find the number  $x_2$  such that  $L(x_2) = 0$ . Then label the point  $x = x_2$  in the diagram.

(h) Compare your numbers for  $x_1$  and  $x_2$  to those on the previous page. They should be the same.

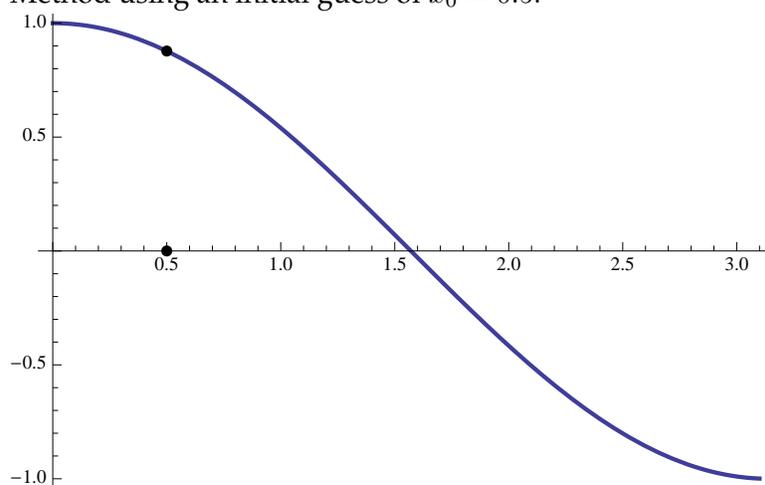
(i) Let's be a little more systematic. Suppose we have an estimate  $x_k$  for  $\sqrt{2}$ .

- Compute  $F(x_k)$ .
- Compute  $F'(x_k)$ .
- Compute the linearization of  $F(x)$  at  $x = x_k$ .

$$L(x) =$$

- Find the number  $x_{k+1}$  such that  $L(x_{k+1}) = 0$ . You should try to find as simple an expression as you can. Compare this to the formula we used on problem 1b from page 1.

4. Indicate on the picture below, the values of  $x_1$ ,  $x_2$  and  $x_3$  that would be obtained from Newton's Method using an initial guess of  $x_0 = 0.5$ .



5. Try to solve

$$e^{-x} - x = 0$$

by hand.

6. Explain why there is a solution between  $x = 0$  and  $x = 1$ .

7. Starting with  $x_0 = 1$ , find an approximation of the solution of  $e^{-x} - x = 0$  to 6 decimal places. During your computation, keep track of each  $x_k$  to at least 9 decimal places of accuracy.