

Spring 2026

Math F113X

Exam 2

Name: _____

Instructor: _____

Rules:

- Partial credit will be awarded, but you must show your work.
- You may have a 3in \times 5in notecard with writing on both sides.
- Calculators are allowed.
- Turn off anything that might go beep during the exam.

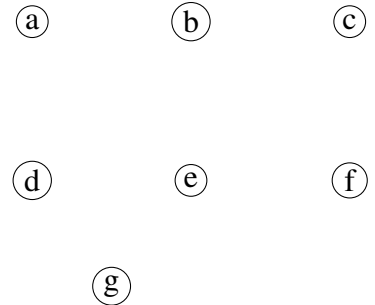
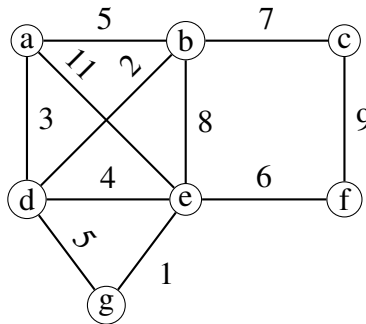
Good luck!

Problem	Possible	Score
1	12	
2	12	
3	12	
4	12	
5	12	
6	10	
7	15	
8	15	
Extra Credit	(4)	
Total	100	

1. (12 pts. total)

(a) (6 pts.) Perform Kruskal's algorithm to find a minimum weight spanning tree for the following graph. Draw your tree, connecting the vertices provided, and determine the total weight.

edge	weight	used?
eg	1	
bd	2	
ad	3	
de	4	
ab	5	
dg	5	
ef	6	
bc	7	
be	8	
cf	9	
ae	11	



Total weight of spanning tree: _____

(b) (6 pts.) Describe one real-world situation in which it would be useful to find a minimal spanning tree for a graph, including what the vertices, nodes, and edge weights in the graph represent.

Vertices represent _____

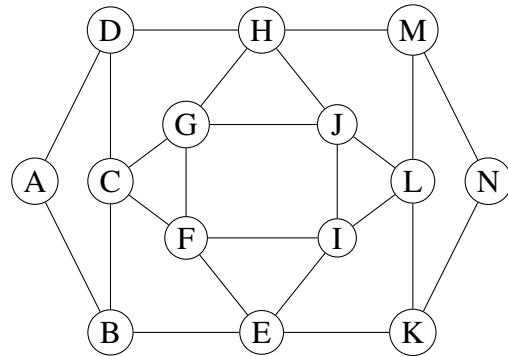
Edge represent _____

Edge weights represent _____

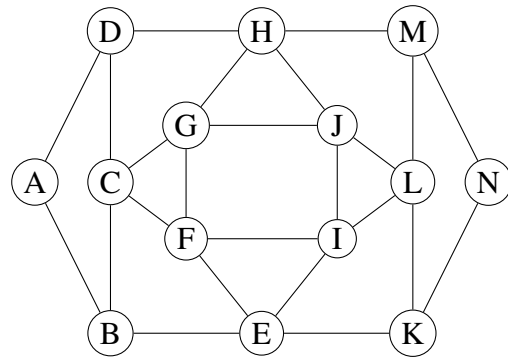
Reason to find a minimal spanning tree:

2. (12 pts total)

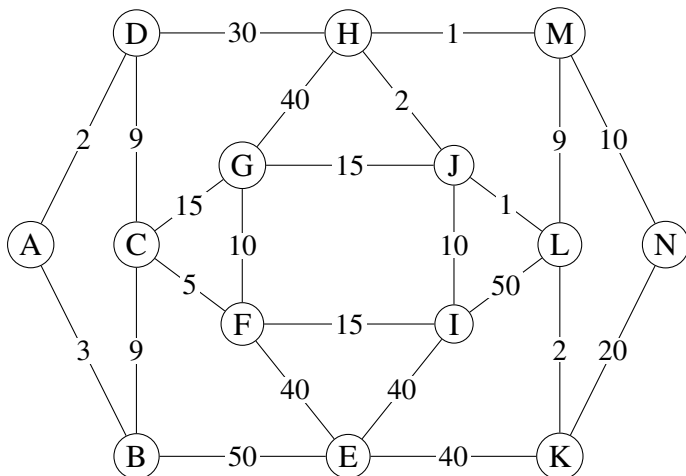
(a) (3 pts.) Explain why the graph on the right does **not** have an Euler circuit.



(b) (5 pts.) **Duplicate** the **fewest** number of edges such that the resulting graph will have an Euler circuit. Note: You do not have to find the circuit.



(c) (4 pts.) Suppose the edges are now weighted (see below). Duplicate edges such that the resulting graph will have an Euler circuit of **smallest possible total weight**. Note: You do not have to find the circuit.



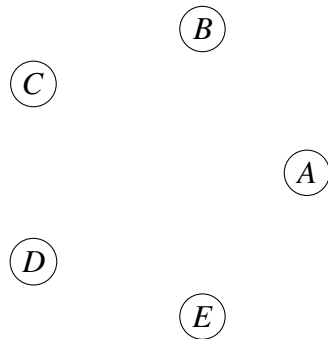
4. (12 pts. total) A company plans to run a bus continually throughout the day in a loop around 5 tourist stops in a city, denoted A, B, C, D, and E. The company would like to find a route that minimizes the time to complete a loop. Driving times in minutes are shown in the table.

Driving Times in Minutes

	A	B	C	D	E
A	-	4	7	3	2
B	4	-	5	6	9
C	7	5	-	8	6
D	3	6	8	-	5
E	2	9	6	5	-

- (a) (3 pts.) **Using terminology from Graph Theory**, what is the company looking for?

- (b) (6 pts.) Use the Sorted Edges / Cheapest Link algorithm to find a good route for the bus. A table of driving times in increasing order is given. You may draw your route connecting the vertices provided if you wish, but be sure to also give your answer as a list of vertices, along with the total time on the bus.



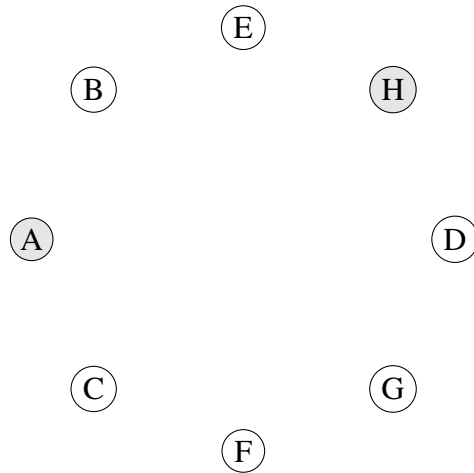
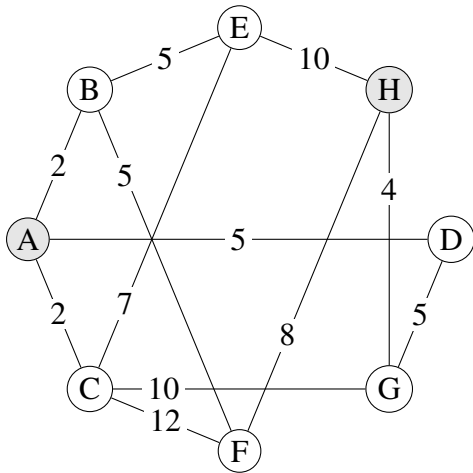
edge	time	used?
AE	2	
AD	3	
AB	4	
BC	5	
DE	5	
CE	6	
BD	6	
AC	7	
CD	8	
BE	9	

Route (list vertices) _____

Total time on bus _____

- (c) (3 pts.) What other algorithm might you use for this problem if you were not confident that you had found the best route?

5. (12 pts. total) Answer the following questions about the graph drawn below. A copy of the vertices are provided to use as scratch work if desired.



(a) (4 pts.) Find a shortest path from vertex A to vertex H. State the vertices on the path and its total weight. You are not required to use any particular method.

shortest path: _____ total weight: _____

(b) (8 pts.) Describe one real-world situation for which finding a shortest path would be useful.

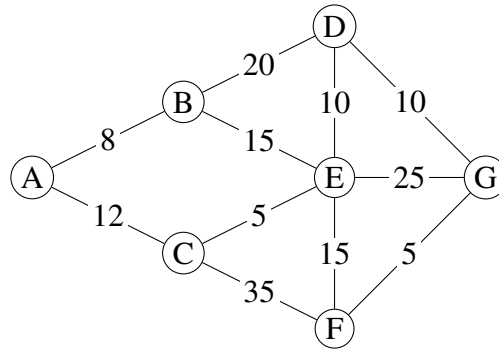
i. The vertices represent _____

ii. There is an edge between two vertices if _____

iii. The weight of edge represents _____

iv. Reason to find a shortest path:

6. (10 pts. total) In this question you will be asked to do **only a few steps** Dijkstra’s Algorithm. We will suppose the goal of applying Dijkstra’s Algorithm is to find a shortest path from A to G but **at no point are you asked to complete Dijkstra’s Algorithm from beginning to end or to actually find the shortest path.**

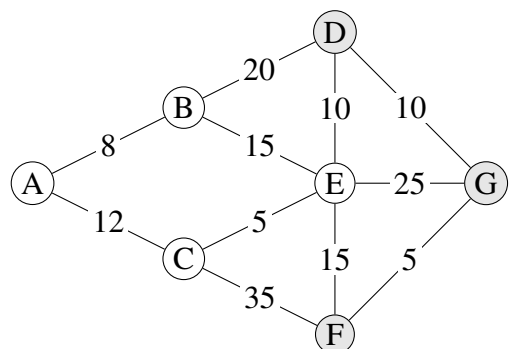


- (a) (5 pts.) Begin Dijkstra’s Algorithm as though you seek a shortest path from A to G, showing your work in the table below. **STOP** when you mark a **second** vertex as current. **DO NOT GO PAST THIS POINT. DO NOT DO THE WHOLE ALGORITHM.**

vertex	current/ visited	tentative minimum distance to G	preceding vertex
A			
B			
C			
D			
E			
F			
G			

- (b) (5 pts.) A few more steps of Dijkstra’s Algorithm have been completed for you. Identify the **next current vertex** and update the appropriate rows in the table below. **STOP** once your current vertex is marked as **visited**.

vertex	current/ visited	tentative minimum distance to G	preceding vertex
A			
B		30	D
C		40	F
D	∅, V	10	G
E		25 20	∅ F
F	∅, V	5	G
G	∅, V	0	-

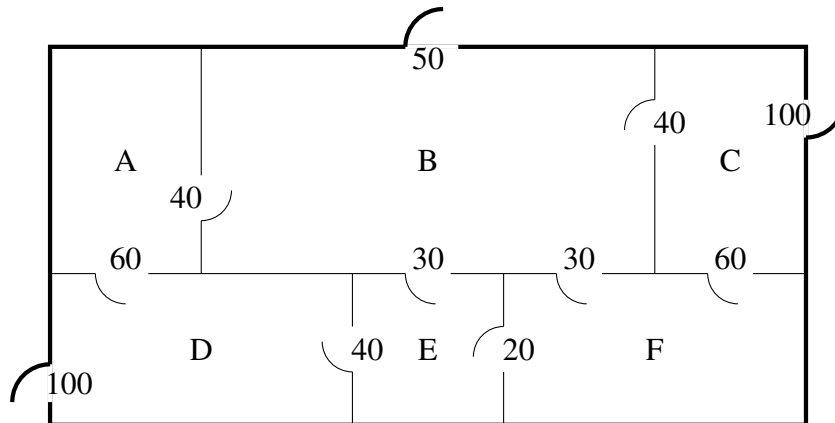


7. (15 pts total) Consider the following table of tasks and dependencies.

Task	Time	dependency
A	3 hours	
B	4 hours	
C	6 hours	
D	8 hours	A,B
E	5 hours	B
F	1 hour	C
G	2 hours	D,E,F

- (a) (5 pts.) Construct a **scheduling digraph** corresponding to the tasks and dependencies above.
- (b) (2 pts.) What priority list do you get if you prioritize the tasks using the **Decreasing Time Algorithm**?
- (c) (5 pts.) Apply the **Backflow Algorithm** to find the critical time for each task. **Use square brackets** – [] – for these labels.
- (d) (3 pts.) What priority list do you get if you prioritize the tasks using the **Critical Path Algorithm**?

Extra Credit (4 pts.) Below is the floor plan of an art gallery with 6 galleries and 11 doorways. A security company has assigned a theft risk assessment for each doorway. The higher the number the greater the risk.



(a) Draw a graph below that models this scenario.

(b) The gallery owners want all rooms to be available to visitors but they would like to shut and lock as many doors as possible to lower their risk. **Using terminology from Graph Theory**, what is the company looking for?